

4375 N. Stadium Way Unit 3030  
Surprise, AZ 16485  
September 23, 2010

Mr. Hill  
General Manager  
Luke AFB 7071 N. 138<sup>th</sup> Ave.  
Building 1540 Luke AFB, AZ 85309  
September 23, 2010

Dear Mr. Hill:

My name Kevin Ray, I am a senior at Liberty High school working towards the video game development industry. I am seeking a job in the gaming industry that will allow me to obtain as much experience and knowledge to pursue my future career path.

My background and course work have allowed me to obtain skills and training in the field of engineering. Here are a few of the experiences that I could bring into a future career and possibly this company:

- I have taken classes that allowed me to interact with various computer programs (I have worked with both PC's and Macintosh computers). I have worked with Photoshop CS3, Microsoft Word 2007, After Effects CS3, and Macromedia Flash MX 2004. These are the main and most recent programs I have worked with and are most familiar in.
- In addition, during my first experiences with various programs, I quickly acquired the lessons even before the completion of the teachings, I made my own person efforts to take what I had learned and experiment more advanced portions of the program. For example, my class only touched the basics of and program called "Game Maker" and the "action and reactions" in a video game. We had to make our own basic video game using the simple recourses of little pictures of a rock, block, target, ball, etc. I invested my personal time to find and develop my own images using sprites and turned them into animated 8-bit images with more complex "cause and effect" actions; a simple plat former game with stairs instead of a flat surface.
- Finally, I had received an award for the top voted Alice project presentation in my computer programming class. A 3-Dimensional computer program with pre-made objects that we had used to make a theme/story by placing our own animations, text and sounds. We had a very limited time for this in-class assignment; I had accumulated 30+ personal hours into the development of my presentation. My presentation representing a common simulation in a battle scene of a Role-Playing game. I could not proceed to add more details and de-bugging due to the overflow of data to the project causing constant crashing/collapsing of the Alice program. Even with the presentation incomplete, I was given #1 voted project.

Thank you for your time to consider me as a positional candidate as a future employee in your company, I will be contacting you next Thursday to follow-up on this interview.

Sincerely,

Kevin Ray