# **George Taray**

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##### Objective

It is my goal to acquire a position as a Game Programmer position in Orange County, CA, so that I may gain a solid foundation in the gaming industry as a hard-working and skilled programmer and game designer, with the goal of contributing to the creation of quality games.

##### Education

**DeVry University**

Bachelor of Science in Game and Simulation Programming

Graduation Date: June 2011

GPA: 4.0; Dean’s list all terms; Summa Cum Laude

Senior Project: [Battle Inside Operating System](projectbios.webs.com) (Team Lead)

### ***Experience***

**Invensys**, Lake Forest, CA June 2011 – Present

*Internship (User Experience)*

* Assist User Experience R&D
* Develop software for user experience
* Move current projects to new platforms

**DeVry University**, Long Beach, CA April 2010 – June 2011

*Federal Work Study*

* Greet and assist students and faculty
* Organize and record attendance sheets
* Help registrar and academic staff in any way possible

##### Affiliations/Awards

* Boy Scouts of America
* National Honor Society
* Summa Cum Laude
* GSP Club VP

##### Computer Proficiencies

* Microsoft Office Suite
* Adobe Creative Suite
* Visual Studio
* Flash
* HTML/CSS
* PHP
* Java
* C++
* C#
* XML
* WPF/XAML
* Lua

**References Available Upon Request**