**Piece of Candy**

**THE BASICS:**

1. Facilitator asks all students to find a partner and to stand across from that person somewhere in the room.
2. Students will be instructed that they are going to improv a scene with their partner about two people who both want the same piece of candy.
3. In the improv both students saw the candy at the same time and neither one is allowed to take it by force.
4. Both characters desperately want the piece of candy and they must try and convince their scene partner to give it to them.

***FACILITATOR NOTES:*** This is a great game to teach the “rules of improv” and “objective, obstacles and tactics” with. At first, the facilitator should have the entire class improving at the same time. Once students have played for a while, the facilitator may want to ask certain pairs to perform in front of the class.

***KICK IT UP A NOTCH***

* Challenge the students to add in “stakes” and “given circumstances.” What happens when the stakes do not match? “One student needs the candy because they have low blood sugar and the other character just felt like having something sweet after lunch.” How do weather, location, and back-story effect the scene?

**NOTES:**